#### Object Oriented Programming Workshop William L. Honig, Ph.D.

Create a full OOP Class Document in professionally (Javadoc) Use and test your Class Refine your Class

#### Step 0

**Pick your Topic:** Pick something in the real world you like / enjoy / appreciate. It needs to be something that has several instances. You need a singular noun to describe it. Example: Person

What determines the State (internal data) for objects of this type? You need to have at least three pieces of information. They can be simple or complex. Example: name, birthdate, location.

What operations / manipulations / access / transformations would a program need to do on these kinds of things? Think beyond simple set and get of the state data. Example: marry another person, be born (create a new object), have a child, enroll in university.

Done? Create a text file with all this information documented.

### Step 1

Create a class: write some oop code. It should have (in order)

- 1. Some constructors (including a default constructor)
- 2. Suitable data attributes, each with a useful type
- 3. Several methods or operations. Start with just the signatures.

Done? You are done (for now) if you have something that compiles with proper OOP structure

### Step 2 Add documentation: adapt your text output from step 0 into Javadoc and pseudo code as

comments in the class. Details will be provided.

Done? You are done if \*someone else\* can read and understand your class

# Step 3

Use and test your class: create a separate text class, containing main. Use it to

- 1. Create 3 or more objects of your class
- 2. Prompt the user (or use code) to get values and/or instructions for what to do with your objects.
- 3. Print out information about your objects

Done? You are done if main tests all parts of your class (even if the results don't always make sense).

## Step 4

**Refine your class:** improve the class structure using good OOP. You may need to consider any of these

- 1. Improve the methods so they are more realistic
- 2. Add additional information to the object state information (and modify the methods as necessary to support them)
- 3. Invest other related classes that your original class can use. Example: a class for Marriage, a class for BirthDate, a class for Spouse (hum...not sure I'd do that way).

Done? Probably never, or at least until you have really implemented the full class concept as originally conceived.

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