Ten Key Concepts
App Inventor

YOU SHOULD BE ABLE TO DEFINE, USE, AND UNDERSTAND...

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COMP 125

Ten Key Concepts

1. Designer
2. Blocks Editor
3. Component
4. Property
5. Event
6. Variable
7. Command, Call, Method, Function
8. Expression
9. List
10. Persistent Data

Give a definition in your own words

Where do you find in App Inventor?

How do you use them in your mobile app?

One example from your work of each concept and how you used it