Presentation: Demo Your Finished Android App

Overview
You will have approximately 5 minutes to show the class and visitors your finished App Inventor app. You can demonstrate it on the emulator(s) or a phone(s).

***If you want to use one of our shared phones, please be sure to arrange it ahead of time. Test your app before the demonstration on the phone you will use***.

Topics
The main use of your time should be to demonstrate your app. Show what it does. If there are problems or things that don’t fully work, you can show those too. Use phone(s) or emulator(s) as you wish.
In addition to the demo, you need to cover at least these items in presentation materials:

1. How you compared to the original app definition (what changed, what is not done or not fully done, what did you add to the original plan). Do you have any bugs or defects in your app?
2. How did the real implementation schedule work out? (Compare your actual schedule to what you planned in the project proposal)
3. Any other software engineering metrics you want to report on your app? Possible examples are number of bugs found and corrected, amount of time spend in development vs. time in testing, sizes of your app, etc. (If interested in learning a bit more about these topics, let me know!)
4. If you had anyone else use your app (highly recommended) what did they think?

What you need to do
Rehearse your presentation, have someone else listen to it and give you advice. Time your presentation. Don’t go over 5 minutes.
If you want some ideas / guidance on software engineering metrics, see Dr. Honig during your project work.

**How and What to turn in**
Your app is turned in separately in that assignment. For your presentation turn in your presentation materials. These can be powerpoint (.ppt) or other presentation materials saved as .pdf.

**Grading**
20 points in your Presentations grade. Presentations will be graded on your success in showing your working app to the audience. 15 points for demo. 5 points for other topics as listed above.